Number - Number and Place Value
• Count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number
• Count, read and write numbers to 100 in numerals, count in multiples of twos, fives and tens
• Given a number, identify one more and one less
• Identify and represent numbers using objects and pictorial representations including the number line, and use the language of equal to, more than, less than (fewer), most, least
• Read and write whole numbers from 1 to 20 in numerals and words

Number - Addition and Subtraction
• Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs
• Represent and use number bonds and related subtraction facts within 20
• Add and subtract one digit and two digit numbers to 20, including zero
• Solve one step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = ? -9

Number - Multiplication and Division
• Solve one step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher

Number - Fractions
• Recognise, find and name a half as one of two equal parts of an object, shape or quantity
• Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity

Measurement
• Compare, describe and solve practical problems for:
▪ lengths and heights (for example, long/short. Longer/shorter, tall/short, double/half)
▪ mass/weight (for example, heavy/light, heavier than, lighter than)
▪ capacity and volume (for example. full/empty. more than, less than, half, half full, quarter)
▪ time (for example, quicker, slower, earlier, later)
• Measure and begin to record the following:
▪ lengths and heights
▪ mass/weight
▪ capacity and volume
▪ time (hours, minutes, seconds)

Measurement
• Recognise and know the value of different denominations of coins and notes
• Sequence events in chronological order using language (for example, before and after, next, first, yesterday, tomorrow, morning, afternoon and evening)
• Recognise and use language relating to dates, including days of the week, week, months and years
• Tell the time to the hour and half past the hour and draw the hands on a clock face to show these times

Geometry – Properties of Shapes
• Recognise and name common 2D and 3D shapes, including:
▪ 2D shapes (for example, rectangles, [including squares], circles and triangles)
▪ 3D shapes (for example, cuboids [including cubes], pyramids and spheres